

# Edith Adame

2D Animator

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## **SOFTWARE KNOWLEDGE**

- Toon Boom Harmony
- Storyboard Pro
- TV Paint
- Adobe Creative Suite
- Clip Studio Paint
- Procreate
- Autodesk Maya
- ZBrush

## **WORK EXPERIENCE**

### **NuBoom Studios**

***October 2025 - January 2026***

***March 2025 - June 2025***

#### *Animator*

- Created and tied-down rough character animation, as well as clean-up work for “Wheels and Roses”, a 2D animated pilot episode.
- Created and tied-down rough character animation for an unannounced 2D animated short film.

### ***Zipped Up Productions***

***January 2025 - April 2025***

#### *Animator*

- Created and tied rough character animation for “The Worm’s Eyes View of the Bird,” a 2D animated short film.

### **NuBoom Studios**

***August 2023 - October 2024***

#### *Animator*

- Created and tied-down rough character animation for “Bit Wars: Kraken Clash,” a 2D animated trailer.

### ***Anachronaut Productions***

***January 2024 - August 2024***

#### *Animator*

- Created and tied-down rough character animation for “Submersed,” a 2D short film.

### ***Assistant Animator, Mariposa Pictures***

***October 2022 - May 2023***

#### *Clean Up Artist*

- Tied-down rough character animation, produced clean line work and color for “Barbie Jean”, a 2D animated short film.

## **EDUCATION**

Laguna College of Art and Design  
***Bachelor of Fine Arts, Animation***

Laguna Beach, CA  
**May 2022**