

Edith Adame

2D Animator

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SOFTWARE KNOWLEDGE

- Toon Boom Harmony
- Storyboard Pro
- TV Paint
- Adobe Creative Suite
- Clip Studio Paint
- Procreate
- Autodesk Maya
- ZBrush

WORK EXPERIENCE

NuBoom Studios

October 2025 - January 2026

March 2025 - June 2025

Animator

- Created and tied-down rough character animation, as well as clean-up work for “Wheels and Roses”, a 2D animated pilot episode.
- Created and tied-down rough character animation for an unannounced 2D animated short film.

Zipped Up Productions

January 2025 - April 2025

Animator

- Created and tied rough character animation for “The Worm’s Eyes View of the Bird,” a 2D animated short film.

NuBoom Studios

August 2023 - October 2024

Animator

- Created and tied-down rough character animation for “Bit Wars: Kraken Clash,” a 2D animated trailer.

Anachronaut Productions

January 2024 - August 2024

Animator

- Created and tied-down rough character animation for “Submersed,” a 2D short film.

Assistant Animator, Mariposa Pictures

October 2022 - May 2023

Clean Up Artist

- Tied-down rough character animation, produced clean line work and color for “Barbie Jean”, a 2D animated short film.

EDUCATION

Laguna College of Art and Design
Bachelor of Fine Arts, Animation

Laguna Beach, CA
May 2022